

Php And Script Aculo Us Web 2 0 Application Interfaces Rao Sridhar

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Semantic Multimedia Yannis Avrithis

2006-12-09 This book constitutes the refereed proceedings of the First International Conference on Semantics and Digital Media Technologies, SAMT 2006, held in Athens, Greece in December 2006. The 17 revised full papers address a wide area of integrative research on new knowledge-based forms of digital media systems, semantics, and low-level multimedia processing.

Practical Web 2.0 Applications with PHP Quentin Zervaas 2008-03-11 In Practical PHP Web 2.0 Applications, PHP, MySQL, CSS, XHTML, and JavaScript/Ajax development techniques are brought together to show you how to create the hottest PHP web applications, from planning and design up to final implementation, without going over unnecessary basics that will hold you

back. This book includes must-have application features such as search functionality, maps, blogs, dynamic image galleries, and personalized user areas. It covers everything in a practical, tutorial style so you can start working on your own projects as quickly as possible.

Practical CakePHP Projects Cheryl Miller 2009-01-20 If you've been using PHP for sometime now and would like to start using a web framework, you'll want to try CakePHP, which is an open source rapid development web framework built on PHP. PHP experts Kai Chan and John Omokore guide you through a variety of practical CakePHP applications. You will work on projects such as a video gallery, unit testing application, an e-commerce app, a blog site, and much more. Practical CakePHP Projects

covers the key architectural concepts as well as including mini projects that you can use to enhance your own applications. A friendly introduction for any web programmer looking to choose a PHP framework Real-world projects based on current and future trends Practical CakePHP techniques that you can use right away

Learning Node.js Marc Wandschneider
2013 Learning Node.js A Hands-On Guide to Building Web Applications in JavaScript Node.js makes it far easier to create fast, compact, and reliable web/network applications and web servers, and is rapidly becoming indispensable to modern web developers. Learning Node.js brings together the knowledge and JavaScript code you need to build master the Node.js platform and build server-side applications with extraordinary

speed and scalability. You'll start by installing and running Node.js, understanding the extensions it uses, and quickly writing your first app. Next, building on the basics, you'll write more capable application servers and extend them with today's most powerful Node.js tools and modules. Finally, you'll discover today's best practices for testing, running Node.js code on production servers, and writing command-line utilities. Throughout the book, author Marc Wandschneider teaches by walking you line-by-line through carefully crafted examples, demonstrating proven techniques for creating highly efficient applications and servers. Build Node.js solutions that leverage your current JavaScript skills Master Node.js nonblocking IO and async

programming Handle more requests and increase your application's flexibility Use and write your own modules Perform common JSON/web server tasks Use browsers to generate pages on the fly via Ajax calls and template libraries Simplify development with the express framework Create database back-ends using popular NoSQL and relational databases Deploy and run Node.js apps on Unix/OS X or Windows servers Take advantage of multiprocessor hardware Support virtual hosts and SSL/HTTPS security Test Node.js programs that mix synchronous, async, and RESTful server API functionality

HTML, CSS and JavaScript All in One,

Sams Teach Yourself Julie C. Meloni
2014-09-29 In just a short time, you can learn how to use HTML5, Cascading Style Sheets (CSS3), and JavaScript

together to design, create, and maintain world-class websites. Using a straightforward, step-by-step approach, each lesson in this book builds on the previous ones, enabling you to learn the essentials from the ground up. Clear instructions and practical, hands-on examples show you how to use HTML to create the framework of your website, design your site's layout and typography with CSS, and then add interactivity with JavaScript and jQuery. Step-by-step instructions carefully walk you through the most common web development tasks Practical, hands-on examples show you how to apply what you learn Quizzes and exercises help you test your knowledge and stretch your skills Learn how to... Build your own web page and get it online in an instant Format text for maximum

clarity and readability Create links to other pages and to other sites Add graphics, color, and visual pizzazz to your web pages Work with transparent images and background graphics Design your site's layout and typography using CSS Get user input with web-based forms Use JavaScript to build dynamic, interactive web pages Add AJAX effects to your web pages Leverage JavaScript libraries such as jQuery Make your site easy to maintain and update as it grows Contents at a Glance Part I Getting Started on the Web 1 Understanding How the Web Works 2 Structuring an HTML Document 3 Understanding Cascading Style Sheets 4 Understanding JavaScript 5 Validating and Debugging Your Code Part II Building Blocks of Practical Web Design 6 Working with Fonts, Text

Blocks, Lists, and Tables 7 Using External and Internal Links 8 Working with Colors, Images, and Multimedia Part III Advanced Web Page Design with CSS 9 Working with Margins, Padding, Alignment, and Floating 10 Understanding the CSS Box Model and Positioning 11 Using CSS to Do More with Lists, Text, and Navigation 12 Creating Fixed or Liquid Layouts Part IV Getting Started with Dynamic Sites 13 Understanding Dynamic Websites and HTML5 Applications 14 Getting Started with JavaScript Programming 15 Working with the Document Object Model (DOM) 16 Using JavaScript Variables, Strings, and Arrays 17 Using JavaScript Functions and Objects 18 Controlling Flow with Conditions and Loops 19 Responding to Events 20 Using Windows Part V Advanced JavaScript Programming 21

JavaScript Best Practices 22 Using Third-Party JavaScript Libraries and Frameworks 23 A Closer Look at jQuery 24 First Steps Toward Creating Rich Interactions with jQuery UI 25 AJAX: Remote Scripting Part VI Advanced Website Functionality and Management 26 Working with Web-Based Forms 27 Organizing and Managing a Website

Practical DWR 2 Projects Frank Zammetti 2008-03-11 Practical DWR Web 2.0 Projects addresses the needs of most developers who would rather learn by example and by doing. This book contains several projects that developers can sink their teeth into doing. Written by accomplished Ajax and Java Web developer and author, Frank Zammetti, this book explores DWR and all it offers. It features six full, working applications that use DWR. This book allows you to lean

by example, as you tear the applications apart, you see what makes them tick, and even discover how to extend them at your own pace.

Sviluppare applicazioni Web 2.0 con PHP Quentin Zervaas 2008

CakePHP 1.3 Web MVC
2010-07
CakePHP—MVC
1.2
(JavaScript)

Php and Script. Aculo. Us Web 2.0 Application Interfaces Sridhar Rao 2009-05-13 Build powerful interactive AJAX applications with script.aculo.us and PHP.

Practical Prototype and script.aculo.us Andrew Dupont 2008-08-17 In this book, Prototype Core development team member Andrew Dupont provides you with an essential guide to getting the most out of

using Prototype and script.aculo.us. He will help you leverage these popular and well-supported JavaScript libraries to enhance your day-to-day work, speeding up mundane tasks and providing advanced UI effects in a way that is cross-browser compliant. The book examines the different time-saving functions and features Prototype provides and covers how it extends the basic JavaScript objects, including events, Ajax techniques, DOM elements, enumerables, and advanced OOP.

Ajax on Rails Scott Raymond
2007-01-03 Learn to build dynamic, interactive web applications using the two most important approaches to web development today: Ajax and the phenomenally efficient Ruby on Rails platform. This book teaches intermediate to advanced web

developers how to use both Ajax and Rails to quickly build high-performance, scalable applications without being overwhelmed with thousands of lines of JavaScript code. More than just recipes, you also get a thorough, low-level understanding of what's happening under the hood. Ajax on Rails includes three fully worked out Rails/Ajax applications, and quick reference sections for Prototype and script.aculo.us. Testing lessons show you how to eliminate cross-browser JavaScript errors and DOM debugging nightmares using a combination of Firebug, and Venkman. Advanced material explains the most current design practices for Ajax usability. You'll learn to avoid user experience mistakes with proven design patterns. Beyond the how-to, Ajax on Rails

helps you consider when Ajax is (and isn't) appropriate, and the trade-offs associated with it. For those new to Rails, this book provides a quick introduction, the big picture, a walk through the installation process, and some tips on getting started. If you've already started working with Rails and seek to deepen your skill set, you'll find dozens of examples drawn from real-world projects, exhaustive reference for every relevant feature, and expert advice on how to "Ajaxify" your applications.

Das JavaScript-Handbuch Ralph Steyer
2010 JavaScript ist sowohl die einzige relevante Programmiersprache für das Web, um auf Seiten des Clients (also in einem Browser) die Funktionalität von Webseiten zu erweitern als auch Basis von AJAX und

dem neuen Web 2.0. Mit JavaScript lassen sich schnell und einfach Features in Webseiten einbauen, die mit anderen Technologien nur schwer oder überhaupt nicht realisierbar wären. Lernen Sie in diesem Buch die Möglichkeiten der universellen Sprachen kennen und effektiv im Rahmen Ihrer Web-Applikationen einsetzen. Beginnend mit einfachen Erweiterungen der Webseite und Grundlagen der Sprache über Formularplausibilisierungen, dynamische Effekte und Animationen (DHTML), Umgang mit Objekten (DOM) inklusive Prototyping, Ereignisbehandlung bis hin zur asynchronen Datennachforderung von Teilen der Webseite (Ajax) und Optimierungs- und Sicherheitsmaßnahmen. Dabei werden Sie sowohl Lösungen kennen lernen,

die von Grund auf mit purem JavaScript erstellt werden, als auch den Nutzen von leistungsfähigen Frameworks wie dem Dojo Toolkit, jQuery oder Prototype sehen.

Pragmatic Ajax Justin Gehtland 2006
Provides information on using Ajax in building Web applications.

Evaluierung von AJAX-basierten Frameworks für das Web 2.0 André Langer 2007-05-21

Inhaltsangabe: Einleitung: Remote Scripting - Anwendungen erleben seit einigen Jahren einen regelrechten, stetig zunehmenden Anfrageboom. Während aus usability-Sicht bisher eine strikte Unterscheidung zwischen Desktop-Anwendungen und Web Applikationen herrschte, finden sich seit einiger Zeit zunehmend Angebote im World Wide Web, die diese strikte Trennung verwischen lassen.

Interaktive Nutzerdialoge, nebenläufige Prozessarbeit und visuelle Unterstützungsmittel wie Drag & Drop- Effekte halten auf Webseiten Einzug, die dem Nutzer bisher nur aus eigenständigen Softwareprodukten in einer spezifischen Betriebssystemumgebung bekannt waren. Viele dieser neuen Anwendungs- und Interaktionsmöglichkeiten im weltweiten Datennetz werden inzwischen unter dem Oberbegriff Web 2.0 zusammengefasst. Für den Nutzer bringt dieser neue Entwicklungstrend viele Vorteile – ansprechende, intuitive Nutzerführungen ohne die Notwendigkeit, eine ganze Internetseite bei jedem Interaktionsschritt neu zu laden und ohne bemerkbaren zeitlichen Overhead. Was für den Nutzer Erleichterung

bringen soll, bedeutet für einen Programmierer häufig zunächst Mehraufwand. Eine Technik zur Realisierung solcher so genannten Rich Internet Applications, die sich in den letzten beiden Jahren immer mehr in den Vordergrund gedrängt hat, wird unter der Bezeichnung AJAX zusammengefasst. Einen einheitlichen Standard gibt es dabei nicht, sodass fast täglich neue AJAX-basierte frameworks veröffentlicht werden, die dem Programmierer (wenigstens einen Teil der) Komplexität der Programmflusssteuerung abnehmen sollen. Aufgabe der Studienarbeit soll es daher sein, das inzwischen unüberschaubar gewordene Angebot an AJAX frameworks zu systematisieren und einen Überblick über Vor- und Nachteile ausgewählter Programmbibliotheken zu geben. Dafür

ist ein Kriterienkatalog zu erarbeiten, der eine Bewertung der verschiedenen frameworks nach unterschiedlichen Gesichtspunkten ermöglicht. Besonderer Schwerpunkt ist dabei auf Kriterien aus Programmiersicht (Sprachunabhängigkeit, Overhead, Implementierungsmöglichkeiten,...) und Anwendersicht (Plattformanforderungen, Einarbeitungszeit, Ergebnisqualität, ...) zu legen. Auf den Kriterienkatalog ist anschließend eine Auswahl an bereits existierenden, frei verfügbaren AJAX frameworks anzuwenden, die als zukünftig relevant eingeschätzt werden. Die Ergebnisse sind abschließend in einer Gesamtübersicht zu präsentieren, die eine objektive Empfehlung für Nutzer darstellen

soll, [...]

Sams Teach Yourself Ajax, JavaScript, and PHP All in One Phil Ballard

2008-07-02 In just a short time, you can learn how to use Ajax, JavaScript, and PHP to create interactive interfaces to your web applications by combining these powerful technologies. No previous Ajax programming experience is required. Using a straightforward, step-by-step approach, each lesson in this book builds on the previous ones, enabling you to learn the essentials of Ajax programming with JavaScript, PHP, and related technologies from the ground up. Regardless of whether you run Linux, Windows, or Mac OS X, the enclosed CD includes a complete Ajax programming starter kit that gives you all the programming tools, reference

information, JavaScript libraries, and server software you need to set up a stable environment for learning, testing, and production. Learn how to... Build better, more interactive interfaces for your web applications Make JavaScript, HTML, XML, and PHP work together to create Ajax effects Compile an Ajax application Create and consume web services with SOAP and REST Avoid common errors and troubleshoot programs Use popular Ajax libraries to speed up and improve common programming tasks On the CD XAMPP for Windows, Mac OS X, and Linux—an easy-to-install package to set up a PHP- and MySQL-enabled Apache server on your computer The jEdit programming editor for Windows, Mac, and Linux Prototype, Scriptaculous, Rico, and XOAD—popular JavaScript libraries for creating

Ajax applications and effects A complete Ajax, HTML, XML, and PHP tutorial reference library in searchable PDF format Source code for the examples in the book Phil Ballard is a software engineering consultant and developer specializing in website and intranet design and development for an international portfolio of clients. He has an honors degree from the University of Leeds, England, and has worked for several years in commercial and managerial roles in the high technology sector. Michael Moncur is a freelance webmaster and author. He runs a network of websites and has written several bestselling books about web development, networking, certification programs, and databases. Category: Web Development Covers: Ajax, JavaScript and PHP User Level:

Beginning–Intermediate

Web Programming Step by Step Marty Stepp 2012-04-25

Ajax JavaScript Web 2009-11-24

PHP and Script. Aculo. Us Web 2. 0 Application Interfaces Sridhar Rao 2009-04 This book has a fast-paced and practical approach. It focuses on features, tutorials, quick-explanations, tips-n-tricks, and live real-world examples, using script.aculo.us. It contains complete code for all projects, all in an AJAX way. The author uses his vast experience as a programmer to show an interesting and creative way of building web applications. This book is for web developers who build simple yet agile and useful web applications. It is useful for PHP beginners and assumes basic knowledge

of HTML, CSS, JavaScript, and PHP. The examples in the book use PHP, but can be adapted easily to other languages.

Ajax Black Book, New Edition (With Cd) Kogent Solutions Inc. 2008-05

This book discusses what Ajax is and what it means to Web developers, as well as the technologies behind Ajax applications. Working through this book, you ll discover how Ajax gives web developers the ability to build applications that are more interactive, more dynamic, more exciting and enjoyable for their users. This book shows you how to write some basic applications that use client-side JavaScript to request information from a Server side component and display it without doing a full page reload. This book teaches you how to create

applications according to Ajax principles. It also presents several strategies for communicating between the client and the server, including sending raw data, and using XML or JSON (JavaScript Object Notation) for sending more complex collections of data.

- AJAX: A New Approach
- Understanding JavaScript for AJAX
- Asynchronous data transfer with XMLHttpRequest
- Implementing AJAX Frameworks
- Implementing Yahoo UI Library
- Implementing Google Web Toolkit
- Creating Maps in AJAX
- Creating ASP.NET AJAX Application
- Integrating PHP and AJAX
- Integrating AJAX with JSF
- Integrating AJAX with Struts
- Faster data transfer with JSON in AJAX
- Understanding AJAX Patterns
- Consuming Web Services in AJAX
- Securing AJAX Applications
- Debugging the AJAX Application

Evaluation and comparison of Ajax Frameworks regarding applicability, productivity and technical limitations Lukas Ostermaier

2008-03-11 Inhaltsangabe:Abstract:

For some years the Internet has been dominated by phrases like Web 2.0 and Ajax. The catchword Web 2.0, which was originally established by O Reilly at the first Web 2.0 conference in October 2004, not only describes a new way of perception and usage of the internet (e.g. social software like blogs, wikis, etc.), but also stands for more or less innovative techniques as for instance RSS or Ajax. The latter is a combination of techniques that have been available since the late 1990s, such as JavaScript, asynchronous requests and XML. However, the term Ajax only exists since Jesse James

Garret introduced it in his article in February 2005. Since then Ajax has experienced a real hype. Google Mail, Google Maps or Flickr just serve as examples for the mass of applications that have to attribute their success substantially to Ajax. When it comes to web application development there has also been a lot of progress in the field of Ajax: Ajax frameworks of all kinds massively gained popularity and flooded the development community. From the biggest companies through to small development teams, almost everyone has published his own Ajax framework or library in the last two years. In the meantime there are far more than 150 different frameworks for various programming languages and diverse aims. Because of this uncontrolled growth of frameworks it is quite difficult to

say which of those is most suitable for a specific project. There are two key questions that have to be considered in case of Ajax or Rich Internet Applications (RIAs) in general: How can Ajax significantly increase the business value of an application and how can it be applied productively? This thesis mainly focuses on the latter question by evaluating three Ajax frameworks of large companies with a strong background by means of an example application with respect to commercial applicability, productivity, performance as well as enhancement and adaptation possibilities. Furthermore this work discusses the technical limitations and problems of Ajax and provides an outlook on future developments in this area. As example application for

the evaluation a web-based tracking system for public transportation is implemented. Each single vehicle is visualized on a street map according to its current position. By the implementation of this application with each of the three chosen Ajax frameworks their applicability, productivity and performance is illustrated as well as [...]

Ajax, Rich Internet Applications, and Web Development for Programmers Paul J. Deitel 2008 Offering an in-depth exploration of AJAX technologies, this book is ideal for programmers with or without a Web programming background. It provides readers with a detailed code-rich walkthrough on writing AJAX programs, and introduces key AJAX techniques and program models.

From Knowledge Abstraction to

powerful features like drag and drop and animation. In this book, developers learn by playing and see how the libraries work in the real world. As experience with Ajax increases, developers want the standard Ajax capabilities they repeatedly use to be preprogrammed for them--and that's exactly what Ajax libraries do for them. They reduce the pain of handling cross-browser inconsistencies, they add useful language features, and provide sophisticated functionality. Of these, Prototype is the most popular JavaScript and Ajax framework for low-level user interface features such as animation, drag and drop, and pre-built widgets. Together, they free the developer up to concentrate on building the application. They make a rich user experience easy to

achieve. This book guides the reader through the Prototype and Scriptaculous libraries feature-by-feature. In just 350 pages, readers will find over 100 small working examples to help them explore the libraries. As well, they will develop a web-based image gallery that teaches them how to use Prototype and Scriptaculous in the real-world. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. *Head Rush Ajax* Brett McLaughlin 2006-04-04 Provides information on using Ajax in building Web applications. *Ajax* Anthony T. Holdener 2008-03-05 Provides information on the basics of Ajax to create Web applications that function like desktop programs.

Ruby on Rails for PHP and Java Developers Deepak Vohra 2007-08-01
This book covers developing web applications with Ruby on Rails. It discusses Ajax, directory services, and web services. The book details the configuration of Ruby on Rails with different databases such as MySQL, Oracle and SQL Server 2005. In addition, it makes a comparison with PHP, the most commonly used scripting language for developing web applications. The book also provides example applications that may be modified to suit a developer's application.

Sencha Touch 2 Up and Running Adrian Kosmaczewski 2013-02-14 Launch into Sencha Touch 2 with this hands-on book, and quickly learn how to develop robust mobile web apps that look and behave like native

applications. Using numerous code samples, author Adrian Kosmaczewski guides you every step of the way through this touchscreen-enabled JavaScript framework—from creating your first basic app to debugging, testing, and deploying a finished product. Learn how to craft user interfaces, build forms, and manage data, then deploy as either an HTML5 offline app or as a native app for Android, iOS, or Blackberry. Define classes and create instances with Sencha Touch's object-oriented abstraction Build user interfaces with the framework's extensive set of high-level components Develop apps that consume complex data, whether it's stored locally or on remote servers Organize your application code in a consistent, predictable, and maintainable way Use Sass

stylesheets to craft a personalized look and feel for your app Debug, test, and document your app with WebKit Web Inspector, Jasmine, Siesta, and JSDuck Use the Sencha Architect UI designer and IDE to simplify complex project development

Expert Angular Mathieu Nayrolles
2017-07-31 Learn everything you need to build highly scalable, robust web applications using Angular release 4 About This Book Apply best practices and design patterns to achieve higher scalability in your Angular applications Understand the latest features of Angular and create your own components Get acquainted with powerful, advanced techniques in Angular to build professional web applications Who This Book Is For This book is for JavaScript developers with some prior exposure

to Angular, at least through basic examples. We assume that you've got working knowledge of HTML, CSS, and JavaScript. What You Will Learn Implement asynchronous programming using Angular Beautify your application with the UI components built to the material design specification Secure your web application from unauthorized users Create complex forms, taking full advantage of 2-way data binding Test your Angular applications using the Jasmine and Protractor frameworks for better efficiency Learn how to integrate Angular with Bootstrap to create compelling web applications Use Angular built-in classes to apply animation in your app In Detail Got some experience of Angular under your belt? Want to learn everything about using advanced features for

developing websites? This book is everything you need for the deep understanding of Angular that will set you apart from the developer crowd. Angular has introduced a new way to build applications. Creating complex and rich web applications, with a lighter resource footprint, has never been easier or faster. Angular is now at release 4, with significant changes through previous versions. This book has been written and tested for Angular release 4. Angular is a mature technology, and you'll likely have applications built with earlier versions. This book starts by showing you best practices and approaches to migrating your existing Angular applications so that you can be immediately up-to-date. You will take an in-depth look at components and see how to control the

user journey in your applications by implementing routing and navigation. You will learn how to work with asynchronous programming by using Observables. To easily build applications that look great, you will learn all about template syntax and how to beautify applications with Material Design. Mastering forms and data binding will further speed up your application development time. Learning about managing services and animations will help you to progressively enhance your applications. Next you'll use native directives to integrate Bootstrap with Angular. You will see the best ways to test your application with the leading options such as Jasmine and Protractor. At the end of the book, you'll learn how to apply design patterns in Angular, and see

the benefits they will bring to your development. Style and approach This book provides comprehensive coverage of all aspects of development with Angular. You will learn about all the most powerful Angular concepts, with examples and best practices. This book is everything you need for the deep understanding of Angular that will set you apart from the developer crowd.

Tagging Gene Smith 2007-12-27 Tagging is fast becoming one of the primary ways people organize and manage digital information. Tagging complements traditional organizational tools like folders and search on users desktops as well as on the web. These developments mean that tagging has broad implications for information management, information architecture and

interface design. And its reach extends beyond these technical domains to our culture at large. We can imagine, for example, the scrapbookers of the future curating their digital photos, emails, ticket stubs and other mementos with tags. This book explains the value of tagging, explores why people tag, how tagging works and when it can be used to improve the user experience. It exposes tagging's superficial simplicity to reveal interesting issues related to usability, information architecture, online community and collective intelligence.

AJAX and PHP Cristian Darie 2006-03-10 Enhance the user experience of your PHP website using AJAX with this practical tutorial featuring detailed case studies

Security+ Guide to Network Security Fundamentals Mark Ciampa 2012-07-27 Reflecting the latest trends and developments from the information security field, best-selling Security+ Guide to Network Security Fundamentals, Fourth Edition, provides a complete introduction to practical network and computer security and maps to the CompTIA Security+ SY0-301 Certification Exam. The text covers the fundamentals of network security, including compliance and operational security; threats and vulnerabilities; application, data, and host security; access control and identity management; and cryptography. The updated edition includes new topics, such as psychological approaches to social engineering attacks, Web application attacks, penetration

testing, data loss prevention, cloud computing security, and application programming development security. The new edition features activities that link to the Information Security Community Site, which offers video lectures, podcats, discussion boards, additional hands-on activities and more to provide a wealth of resources and up-to-the minute information. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Foundation Rails 2 Eldon Alameda 2008-11-23 You've heard about this amazing web framework called Ruby on Rails that's taken the world by storm, but thought it was way too complex for you? Think again. Foundation Rails 2 takes you through

your first steps in Rails, explaining in plain English how to start building dynamic web applications. And there's never been a better time to jump in to the Rails world, as the release of Rails 2 was a major evolutionary leap forward from previous versions. Unlike other Rails books, this book doesn't throw you into the deep end right away in the hopes that you'll learn to swim. Instead, we'll start out with the basics and continually expand your knowledge until, by the end of the book, we're building a Rails application with dynamic features such as user registration, geocoding, filtering results with AJAX, RSS feeds, and an XML interface. Meanwhile, we'll talk about the important issues that other books often leave out such as testing your

application's code, securing your application from hackers, optimizing your code for the best performance, and of course, deploying your application. This book takes a focused approach to guiding you through understanding how the pieces of Rails work individually and how they fit together. Instead of emphasizing boring theoretical discussions, Foundation Rails 2 lets you get your hands dirty with the framework and learn the hows and whys of Rails faster than ever. We start with a tour of what makes Rails special and why you need to learn it, move into a gentle introduction to the high points of programming in Ruby, and then take a tour of a sample Rails application. Next, we dig deeper into the core components of Rails before building a complete

Rails application together. By the end of this book, not only will you know how to build Rails applications but you'll understand the reasons behind what you do.

PHP MVC 2009-05-26

Google Web Toolkit for Ajax Bruce W. Perry 2007-01-02 The Google Web Toolkit (GWT) is a nifty framework that Java programmers can use to create Ajax applications. The GWT allows you to create an Ajax application in your favorite IDE, such as IntelliJ IDEA or Eclipse, using paradigms and mechanisms similar to programming a Java Swing application. After you code the application in Java, the GWT's tools generate the JavaScript code the application needs. You can also use typical Java project tools such as

JUnit and Ant when creating GWT applications. The GWT is a free download, and you can freely distribute the client- and server-side code you create with the framework. This shortcut explains how to get started with the GWT, and then demonstrates how to create a simple Ajax application.

Adding Ajax Shelley Powers 2007-06-20 Ajax can bring many advantages to an existing web application without forcing you to redo the whole thing. This book explains how you can add Ajax to enhance, rather than replace, the way your application works. For instance, if you have a traditional web application based on submitting a form to update a table, you can enhance it by adding the capability to update the table with changes to the form fields, without actually

having to submit the form. That's just one example. Adding Ajax is for those of you more interested in extending existing applications than in creating Rich Internet Applications (RIA). You already know the "business-side" of applications- web forms, server-side driven pages, and static content- and now you want to make your web pages livelier, more fun, and much more interactive. This book: Provides an overview of Ajax technologies, and the importance of developing a strategy for changing your site before you sit down to code Explains the heart and soul of Ajax: how to work with the XMLHttpRequest object Introduces and demonstrates several important Ajax libraries, including Prototype, script.aculo.us, rico, Mochikit Explores the interactive element that is Ajax,

including how to work with events and event handlers that work across browsers Introduces the concept of web page as space, and covers three popular approaches to managing web space Explains how to make data updates, including adding new data, deleting, and making updates, all from within a single page Describes the effects Ajax has on the Web- breaking the back button, losing browser history, dynamic effects that disappear when the page is refreshed, and more Covers advanced CSS effects, including drag and drop "scroll bars", pagination, and the use of SVG and the Canvas object Explores mashups- Ajax's ability to combine data from different web services in any number of ways, directly in our web pages You don't need to start over to use Ajax. You can simply add

to what you already have. This book explains how.

Bien développer pour le Web 2.0

Christophe Porteneuve 2011-07-07

Adieu, soupes de balises et combinaisons de JavaScript propriétaires qui polluaient le Web 1.0... Place à des applications accessibles et ergonomiques, des scripts portables et du balisage sémantique : créer des interfaces bluffantes et interactives à la Web 2.0 (Gmail, Google Maps, Flickr, Netvibes...) est l'occasion d'instaurer de bonnes pratiques de développement - pour travailler mieux, plus vite, et dans le respect des normes. Une bible des meilleures pratiques de développement Web 2.0

Christophe Porteneuve livre dans cet ouvrage plus de dix années d'expérience en développement et en

qualité web. Il rappelle les fondamentaux techniques du Web 2.0 (XHTML, CSS, JavaScript, DOM...), décrit l'usage des frameworks de développement dédiés Prototype et script.aculo.us dans leur version la plus récente, et explore le coeur d'Ajax, XMLHttpRequest, ainsi que la question des contenus et services externes (services web, API REST et flux de syndication RSS et Atom). Outre une réflexion sur l'accessibilité et l'ergonomie, il explique comment conjuguer toutes ces technologies dans le cadre d'une méthodologie de développement cohérente et qualitative. Cette deuxième édition augmentée, entièrement mise à jour pour tenir compte des récentes évolutions des standards, illustre la technologie de la réutilisation d'API JavaScript

tierces ("mashups") et explore en détail le débogage JavaScript côté client de vos applications web. À qui s'adresse cet ouvrage ? Aux développeurs web qui doivent actualiser leurs connaissances et découvrir les technologies du Web 2.0 ; À ceux qui souhaitent explorer en profondeur les bibliothèques Prototype et script.aculo.us À tous ceux qui souhaitent acquérir une méthodologie cohérente de développement web, combinant technologies de pointe, qualité et accessibilité.

Web Development

Google Web Toolkit Solutions David M. Geary 2008 Provides solutions to the developers whoc are actively using GWT and looking for quicker and better ways to work with the technology. It shows develpers cool

stuff they can do with GWT that they may have overlooked or not yet discovered.

Prototype et Scriptaculous Eric Sarrion 2011-07-07 Comptant parmi les cinq bibliothèques JavaScript les plus utilisées du développement web, le tandem de bibliothèques Prototype et Scriptaculous permet au développeur de créer des sites compatibles avec les différents types de navigateurs. Qu'il s'agisse de produire des effets visuels avancés, d'interroger le serveur par Ajax (sans réafficher une nouvelle page), de permettre la saisie automatique des champs (autocomplétion avec liste de valeurs proposées), ou d'autoriser le drag and drop d'éléments sur la page ou encore de proposer des curseurs, une ou deux lignes de code suffisent. Cet ouvrage explique

comment exploiter toutes les possibilités et la souplesse que ces deux bibliothèques offrent dans les

développements de sites web, tant sous PHP que pour Ruby on Rails. Vos sites web ne seront plus les mêmes !